SCOUTING & EXPLORING QUICK START UNIT GUIDE

CUB SCOUTS • Grades K-5

Ideal for: Elementary-age kids and their families to explore the outdoors and learn good citizenship.

Minimum youth: 5; ideally 15+ (3-4 per grade level).

Steps to get started:
1. Recruit a few key leaders
2. Plan first 6 months’ calendar
3. Hold a sign-up night at school or community
4. Recruit remaining leaders

Required leaders:
- Cubmaster - MC for meetings, oversees den leaders
  - At least 1 den leader, ideally 5-6
  - Committee chair, oversees logistics
  - 2+ committee members (treasurer, recruitment chair, etc.)
  - Chartered org. representative

SCOUTS BSA • Boys or girls grades 6-12

Ideal for: Middle- and high-school youth to learn leadership through adventure, with close support of adult role models.

Minimum youth: 5. Aim to grow to 10-15 in the first year. Boys and girls are part of separate troops.

Steps to get started:
1. Recruit a few key leaders
2. Plan first 6 months’ calendar
3. Hold a sign-up night at school or community
4. Recruit remaining leaders

Required leaders:
- Scoutmaster - main advisor. Recommend 3+ assistants.
  - Committee chair, oversees logistics
  - 2+ committee members (treasurer, recruitment chair, etc.)
  - Chartered org. representative

VENTURING/SEA SCOUTS • Ages 14-20

Ideal for: High school and college age youth who want to create their own adventure with help from adult advisors. Venturers join a crew that can do a variety of high-adventure activities. Sea Scouts focus on sailing, diving, or other water sports. Minimum youth: 5.

Steps to get started:
1. Recruit a few key leaders
2. Plan first 6 months’ calendar
3. Recruit youth from community
4. Recruit remaining leaders

Required leaders:
- Advisor or skipper. Recommend 3+ associates.
  - Committee chair
  - 2+ committee members (treasurer, recruitment chair, etc.)
  - Chartered org. rep.

EXPLORING • Grades 6-8 or ages 14-20

Ideal for: Providing hands-on career experiences to strengthen youth and grow your future workforce.

Minimum youth: 5. Middle schoolers join an Exploring club that’s usually more broadly focused, while ages 14-20 join a post specializing in one field.

Steps to get started:
1. Research interest in careers
2. Identify and train leaders
3. Plan 3- to 4-month calendar
4. Host an open house & onboard youth leadership

Required leaders:
- Advisor - main mentor/planner. Recommend 3+ assistants.
  - Committee chair, oversees logistics
  - 2+ committee members

To get started or learn more, contact Caleb Turner at 380-5432 or visit scoutinghawaii.org