“Celebrating over 50 years of Serving Youth on the Big Island”
SUMMER CAMP GUIDE
Camp Honokaia, Hawaii
Aloha Council
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SECTION 1
CAMP HONOKAIA - BIG ISLAND OF HAWAII

Camp Honokaia is located on the Island of Hawaii. It is approximately three miles west of Honokaa town on Highway 19, between highway-mile markers 46 and 47. The camp is sited on 238 acres of densely wooded land. There are nine campsites with piped water which will also be serviced by portable toilets during summer camp. The campsites are surrounded with fragrant white ginger and other exotic greenery. Each campsite is large and secluded. Camping is **Jamboree style**. There are two central shower facilities with hot and cold water.

Popular features of the camp include the rifle and archery ranges, the adventure trail, Hawaiiana activities and campfires. It is an ideal location for conservation projects and nature activities. The trading post is well stocked with Scout supplies, craft items, snacks, sodas, etc.

**Camp Address:**

**In Season:**
Camp Honokaia  
Aloha Council, BSA  
46-306 Camp Honokaia Circle  
Honokaa, Hawaii 96727  
Phone: (808) 775-0344

**Off Season:**
Camp Honokaia  
Aloha Council, BSA  
P. O. Box 5327  
Hilo, Hawaii 96720  
Phone: (808) 959-0079
SECTION 2
FEES AND PAYMENTS

Aloha Council Camps are committed to provide the highest quality programs at a reasonable price. Fees for Aloha Council Scouts are partially subsidized through the council’s operating budget. The council supports the camp operation with professional and seasonal staff leadership, administration, equipment, and maintenance and repair of facilities.

A. CAMPSITE RESERVATION DEPOSIT:

A non-refundable campsite reservation deposit of $50.00 per unit is required to confirm each campsite reservation. Each campsite has a minimum capacity. Camp Honokaia reserves the right to assign more than one unit per campsite when the minimum capacity has not been reached.

B. CAMP FEES:

Camp fees include program supplies, staff food, and youth and leader recognition.

Plan I $80.00 per Scout – Aloha Council Scouts
Covers camp program fee
Each troop provides its own food and equipment
Adult leaders attend free

Plan II $175.00 per Scout - for Out-of-Council Scouts
Covers camp program fee
Each troop provides its own food and equipment
Adult leaders attend free

C. CONFIRMATION FEE:

A $10.00 confirmation fee per Scout must be paid prior to April 30, 2018 to confirm each Scout’s attendance. Confirmation fee is non-refundable after May 31, 2018. However, it may be transferred within the unit and credited towards payment of the total camp fees.

D. TOTAL CAMP FEES DUE:

Total camp fees are due by May 31, 2018. No fees will be collected at camp.

E. EXTRA CAMPER FEE:

Aloha Council Camps want every scout to have the opportunity to attend summer camp. Units are encouraged to bring additional campers who joined the unit and want to attend summer camp. Fees for extra campers may be paid at the council service center prior to the unit’s arrival at camp.
F. FEE PAYMENT SCHEDULE:

- **Campsite Reservation Fee**: Due when reserving camp session and campsite
- **Confirmation Fee**: Due April 30th
- **Total Camp Fee**: Due May 31st
- **Extra Camper Fee**: Due prior to unit’s arrival at camp

G. FEE REFUND POLICY:

There will be no refunds of fees after May 31.

H. 2018 CAMPSITE RESERVATION AND FEE:

Units that participated at Honokaia during 2017 have 1st priority in reserving the same campsite and session for 2018. Units who camp at Honokaia and go off island every two or three years take precedence over those units who use their site for that one summer during their absence. All units must complete the 2018 Honokaia Reservation Form and pay the non-refundable campsite reservation fee of $50.00.

Units that participated at Honokaia during 2016 have 2nd priority in reserving a different campsite or session for 2018, provided the campsite and session arrangement is available, and they have completed the 2018 Camp Honokaia Reservation Form and paid the non-refundable campsite reservation fee of $50.00. If more than one 2nd priority campsite reservation is received, priority will be given to units reserving the same session rather than to units reserving the same campsite for a different session.

Third priority reservations for 2018 will be given to Aloha Council units based on a date-received order of priority provided the 2018 Camp Honokaia Reservation Form and non-refundable campsite reservation fee of $50.00 are received prior to December 31, 2017.

Fourth priority reservation for 2018 will be given to out-of-council units based on a date-received order of priority provided the 2018 Camp Honokaia Reservation Form and non-refundable campsite reservation fee of $50.00 are received prior to December 31, 2017. Campsites will be assigned by Camp Honokaia Camp Director.

After December 31, 2017, any available campsite may be reserved by completing the 2018 Camp Honokaia Reservation Form and paying the $50.00 non-refundable campsite reservation fee.
I. 2018 CAMP SCHEDULE:

1st week: June 17, 2018 to June 23, 2018
2nd week: June 24, 2018 to June 30, 2018

2019 CAMP SCHEDULE:

1st week: June 23, 2019 to June 29, 2019
2nd week: June 30, 2019 to July 6, 2019

The 1st Week of Summer Camp runs from Sunday to Saturday and follows the Week 1 Schedule shown in Schedule A.

The 2nd Week of Summer Camp runs from Sunday (LDS May Check in on Monday) to Saturday and follows the Week 2 Schedule shown in Schedule A.

J. $50.00 CAMP FEE CREDIT:

Troops that paid their campsite reservation fee, participated in Camp Honokaia work day/s held between January and July of the same year of summer camp, and attended six roundtable meetings will be given a $50.00 credit towards camp fee payments.
SECTION 3
CAMP POLICIES AND REGULATIONS

Camp policies and regulations are necessary primarily as a reminder of common sense actions, and to define certain required actions of all individuals, Scouters and Scouts alike while in camp. To ensure that the health, safety and maintenance of our camp environment is consistent with BSA Policies and the Outdoor Code, the following areas of concern must have everyone’s attention.

A. NON-DISCRIMINATION POLICY

The following non-discrimination policy is to be strictly adhered to in the administration of Scout summer camp:

1. No scout shall be excluded from attending a council camp because of race, ethnic origin, religion, or physical handicap.
2. There is no segregation of scouts based on race, ethnic origin, religion, or handicap, regarding serving on camp staff.

B. UNIT LEADERSHIP

Each unit registering for summer camp furnishes its own leadership. It is BSA policy that a minimum of two adult leaders be with the unit always. They must be available and present in camp 24 hours a day, NO exceptions. The camp unit leader must be a registered and trained adult Scouter at least 21 years of age and preferably should be the year-round unit leader. Assistant leaders at camp must be at least 18 years of age and registered.

It is the responsibility of the unit committee to provide trained, top-flight leadership for this important activity. If the year-round unit leader cannot attend, the camp unit leader can be a registered and trained assistant unit leader, committee member, or sponsoring institution representative that is 21 years or older and registered in Scouting. One additional leader is recommended for each group of 1-5 boys after the first ten. Experience has proven that one adult leader to every eight boys attending camp provides the best experience for the troop in summer camp.

All adults staying in camp must have valid Youth Protection certification. A printed copy of the Certificate should be attached to the adult’s medical form which is turned into the Camp Medic upon Check-In.

Boy Leadership
Youth leaders are expected to set the example by living the Scout Oath, Promise and adhering to the Scout Laws.
C. TOUR PLAN

Big Island Aloha Council Troops do not need to file a Tour Plan with their local Council Office as Honokaia is a Council-operated camp. Aloha Council Troops from other islands and Out-of-Council Troops should file a Tour Plan with their local Council.

D. MEDICAL EXAMINATIONS

To insure the health and safety of everyone, all Scouts, Varsity Scouts, Ventures, leaders, and parents staying in camp must have a current, completed Boy Scouts of America Annual Health and Medical Record. See paragraph below for waiver to requirement. A medical inspection or screening by a physician or his designee is required for every long-term camper upon arrival at camp.

All units are required to present adequate proof of medical and accident insurance. Insurance company and policy number will be required as part of the camp check-in process. Please attach a copy of the insurance card (both front and back) to the Annual Health and Medical Record. Adults should also attach a copy of personal identification (both front and back).

Parts A and B are to be completed annually by all BSA unit members. Medical information required includes a current health history, list of medications and known allergies. Adult unit leaders should review participants’ health histories and become knowledgeable about the medical needs of the youth members in their unit. The date of tetanus vaccination must be filled in.

Part A includes the parental informed consent and hold harmless/release agreement (with an area for notarization if required by your state) as well as a talent release statement. The participant and parent / guardian must both sign Part A before participation in camp activities will be allowed.

Part C is required for any event that exceeds 72 consecutive hours (a long-term camp such as Honokaia Summer Camp falls under this category), or when the nature of the activity is strenuous and demanding, such as a high-adventure trek. It is to be completed and signed by a certified and licensed health-care provider as appropriate for your state.

In the event of an emergency where the scout is taken to the hospital the Annual Health and Medical Record will be used to provide information for proper treatment.

WAIVER: In keeping with established policy, it is understood that there may be instances where the medical examination requirement is in violation of the religious convictions of the individual. The requirement is waived for a camper submitting a written statement from the camper/camper’s parents and proper church officials that a definite violation of religious conviction is involved.
E. TRANSPORTATION

We care about you. We want to avoid accidents or if there is one, minimize injuries. All unit leaders must insure that all vehicles transporting Scouts and equipment have the necessary insurance and safety check that is prescribed by Hawaii State law.

All units are required to provide their own transportation to and from camp.

UNDER NO CIRCUMSTANCES ARE SCOUTS AND SCOUTERS TO RIDE IN THE BED OF PICK-UP TRUCKS, IN TRAILERS OR CAMPERS.

Bus Transportation / Van Rentals:

Harper Car & Truck Rentals of Hawaii
(808) 969-1478 (off island call: 1-800-852-9993)
456 Kalanianaole Avenue
Hilo, Hawaii 96720

Roberts Hawaii Tours (808) 966-7171
Shipman Industrial Park
16-188 Melekahiwa Street
Keaau, Hawaii 96749

Check Yellow Pages in Phone Book for other rental agencies

F. CHECK-IN PROCEDURES

Camp Honokaia will not be able to accommodate early arrivals unless prior arrangements are made with the Camp Director. Troops that wish to come in on Saturday for the first week of camp, please plan to arrive after 1:30 p.m.

Camp officially opens at 1:00 p.m. on Sunday. Please understand that should you come in on Saturday, you are on your own. Staff members are off from Saturday, 1:00 p.m. to Sunday, 12:00 p.m. Do not expect to checkout things from the quartermaster prior to 1:00 p.m. Sunday! Be sure to keep the Scouts in the campsite unless accompanied by an adult.

While the troop is preparing to hike into the campsite with their personal gear, the Scoutmaster should check-in with the camp staff to inform them of the presence of vehicles in camp. Troop equipment can then be driven in one vehicle at a time. This is to avoid congestion and vehicles going off the main road. As soon as a vehicle is unloaded, it should proceed back to the Long House parking area, so the next vehicle can unload.

All paperwork for camp (troop roster, activity organizer) shall be submitted by May 31st. Check-in is scheduled between 1:00 p.m. and 3:00 p.m. on Sunday. Upon check-in, you need a troop roster, receipts of all camp fees paid, and any revisions made after May 31. At the health office, participants (both scouts and adults) will turn in their medical form (Parts A, B, and C) to the camp medic for the duration of camp.
Unit Leaders should bring an additional set of participant medical forms so that they have a set of forms with them in camp.

Arrangements can be made for a member of the camp staff to greet you in the parking area. The troop, led by a camp staff member, will hike to their campsite. As soon as the tents and dining flies are set up, everyone will proceed on a tour of the camp.

There will be a leader’s meeting at 7:00 p.m. at the staff-dining hall, followed by the opening campfire program on Sunday (Week 1) / Monday (Week 2).

G. VEHICLES IN CAMP

Vehicles, including automobiles, trucks, vans, motorcycles, bicycles, etc., are not permitted in the campsites. Only on the first and last day of camp (Sunday and Friday / Saturday) will unit equipment be transported to or from the unit’s campsite, one vehicle at a time. Driving off the main road to the campsite or driving onto the campsite is strictly forbidden. Your cooperation will help ensure that the campsites will not be rutted by tire tracks.

After depositing troop equipment, return all vehicles immediately to the parking area. All vehicles must be parked in the designated parking area near the Long House with the front oriented toward the road to facilitate evacuation. Always lock and secure your vehicle while it is in the parking area.

Once camp is in operation you must walk-in all your supplies. Plan it so that the Scouts can help carry the supplies. Only the camp emergency vehicle will be permitted into the camp area. Remember, speed limit in camp is 10 miles per hour! Stay alert for Scouts moving about.

H. ACCIDENT INSURANCE

Accidents and medical emergencies can and will happen. We must be prepared for them when they take place.

Each unit is responsible for making sure that all Scouts in the unit are covered with basic accident insurance through the troop or individual family. An accident insurance program is available through the Boy Scouts of America. Please see the Camp Director for more information.

Some troops or teams have an insurance program through their chartered organization. These programs are acceptable.

Remember, each Scout and leader is responsible for all medical bills arising from an accident on the way to camp or returning home.
I. MEDICAL EMERGENCIES

The camp Health Lodge is manned and open twenty-four hours a day for first aid treatment and emergencies. All minor injuries occurring at the campsites should be treated by the Scout Leader or trained scout at the camp site. All injuries or sickness, large or small, should be reported to the First Aid officer on duty. Proper care of any injured person is of the utmost importance.

Arrangements have been made with the local hospitals for any treatment, which cannot be handled by the camp First Aid officer. Emergency medical transportation is available at the camp always. If treatment is required outside of camp, the parents or emergency contact person will be notified by the Scoutmaster. The hospital or clinic will also be contacted prior to arrival. Two adult leaders from each troop must accompany the Scout to the Emergency Room.

J. EVACUATION PLAN

In the event of any natural disaster that could necessitate the evacuation from camp, the following actions should be taken:

On occurrence or notification by proper authorities that a natural disaster is about to occur, all staff members will assemble at the camp office to receive instructions from the camp director. All campers upon being notified that evacuation is necessary will mobilize their respective units and proceed to the parking lot under their own unit leadership, assisted by staff members in an orderly fashion, in single file. Upon reaching the parking lot, a determination that all unit members are present will be reported to the camp director. Further evacuation instructions, if necessary, will be given.

K. FIRE PLAN

Upon arrival at camp, leaders will be trained in the use of the troop fireguard plan. It is the leader’s responsibility to train Scouts in fire prevention, fire detection, reporting, and firefighting. A completed roster on the Troop Fireguard Chart No. 3691 must be included on the troop bulletin board in your campsite.

A camp wide fire drill will be conducted soon after arrival in camp. Leaders will be briefed in proper procedures.

Fire tools and equipment are available throughout the camp, ready for use. Central firefighting equipment is also available.

NO TENT MATERIAL IS FIREPROOF, AND IT CAN BURN WHEN EXPOSED TO HEAT OR FIRE.
FOLLOW THESE RULES:

- Only flashlights and electric lanterns are permitted in tents. NO FLAMES IN TENTS is a rule which must be enforced.
• A sign, “No Flames in Tents” must be conspicuously placed near the entrance of every tent. This may be a hanging sign or spray-painted on the tent. Signs may be checked out from the Camp Quartermaster.
• Each tent should have available fire buckets filled with dirt and water. These buckets should be hanging off of the ground to allow for easier retrieval in the event of fire. Fire buckets may be checked out from the Quartermaster.
• Chemical fueled stoves, heaters, lanterns, lighted candles, matches, or other flame sources should never be used in or near tents.
• Do not pitch tents near open fire.
• Do not use flammable chemicals near tents: charcoal lighter, cans of spray paint, bug killer, and bug repellent.
• Always extinguish cooking and campfires properly and promptly.
• Obey all fire laws, ordinances, and regulations.

In case of fire in a troop campsite:
1. Sound alarm by yelling Fire and notify campfire warden.
2. Start fighting fire using available troop equipment.
3. When the central alarm is sounded to warn camp, quickly mobilize your troop. Move to your pre-assigned point immediately and await directions.
4. A runner reports to camp headquarters for instructions from the campfire warden.

In case of fire outside troop campsite:
1. If you discover a fire anywhere in camp, report immediately to camp headquarters so the alarm may be sounded, and fire authorities notified.
2. Camp fire warden sounds central alarm, and your troop shall follow steps 3 and 4 above.
3. Members of the central camp staff will man the campfire fighting equipment assigned to them, under the direction of the campfire warden. You will assist as directed by campfire warden.

L. USE OF CHEMICAL FUELS (Liquid, gaseous, or jellied)

For safety reasons, knowledgeable adult supervision must be provided when Scouts are involved in the storage of chemical fuels, the handling of chemical fuels, in the filling of stoves or lanterns, or the lighting of chemical fuels.

Scouts should use battery-operated lanterns and flashlights in camping activities, particularly in and around tent area. No chemical fueled lantern or stove is to be used inside a tent. NO FLAMES IN TENTS is a rule which must be enforced.

Kerosene, gasoline, or liquefied petroleum fuel lanterns may be used for outdoor lighting. Strict adherence to the safety standards and instructions of the manufacturers in fueling and lighting such stoves and lanterns must be carried out under the supervision of a responsible and knowledgeable adult.
Both gasoline and kerosene shall be kept in well-marked approved containers (never in a glass container) and stored in a ventilated locked box at a safe distance (minimum 20 feet) from buildings and tents.

The use of liquid fuels for starting any type of fire is prohibited. This includes damp wood, charcoal, and ceremonial campfires. Solid type starters are just as effective, are easier to store and carry, and are much safer for this purpose.

M. PERSONAL CAMPING EQUIPMENT

Each Scout and Scout Leader is responsible for his own personal camping equipment. Refer to Chapter 9 of the Boy Scout Handbook (13th edition) for ideas. Poncho or raincoat, rubber boots, and insect repellent are a MUST at Camp Honokaia.

N. LEADERS TENTS

Leaders may pick up a tent and cots from the Quartermaster for their camp site if they desire these items.

O. QUARTERMASTER

Equipment may be checked out for the day. Very limited amount of equipment is available for rental. Arrangements should be made prior to camp to assure availability. Fire Buckets, Sanitizing tablets and toilet tissue can be picked up from the quartermaster.

Quartermaster hours:
  Sunday - 1:00 to 6:00 p.m.
  Monday to Thursday - 9:00 to 10:00 a.m., 1:00 to 2:00 p.m., 4:00 to 5:00 p.m.
  Friday - 9:00 to 12:00 a.m. and 4:00 to 6:00 p.m.
  Saturday - 8:30 a.m. to 12:00 p.m.

PLEASE OBSERVE QUARTERMASTER HOURS!!!

P. TRADING POST

Items such as merit badge pamphlets, handicraft items, woodcarving kits, leatherwork, basketry, and a limited amount of camping and Scout equipment are available. Snacks and soda are also available. A Scout spends approximately $45 to $50 while in camp. Additional money is needed for those taking Hawaiian, Rifle Shooting, Shotgun Shooting, Archery, Basketry and Leatherwork etc. please plan ahead (see Section 4).
Trading post hours:

Monday to Friday - after morning colors to 11:00 a.m. and 1:00 to 4:00 p.m.
Sunday & Friday - after campfire to 9:30 p.m.
Monday, Tuesday, Wednesday, Thursday - 7:00 p.m. to 8:30 p.m.

**Q. DRESS CODE**

Appropriate shorts or trousers and scout activity tee shirts should be worn during the day. Full uniform is required for campfire programs and Vespers Service. No military-style camo at Camp ceremonies such as flag raising / lowering, campfires, etc. Closed toe shoes must be worn in the camp area.

**R. SHOWER SCHEDULE**

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<tr>
<th>Scouts Shower Time:</th>
<th>4:00 to 9:00 p.m.</th>
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<td>Adults shower time:</td>
<td>6:00 to 8:00 a.m.</td>
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<td>3:00 to 4:00 p.m.</td>
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<tr>
<td></td>
<td>9:00 to 11:00 p.m.</td>
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Females may make arrangements with Camp Director to use the staff shower.

**S. OFF LIMIT AREAS**

All ravines, natural pools in camp and surrounding areas are off limits. In addition, both staff quarter’s area and Jr. Staff Cabins are off limits. Archery range, rifle range, and shotgun range are off limits when not in session. Adult leaders should inform Scouts that anyone found in these areas will be sent home.

**T. PROHIBITED ITEM - ALCOHOL AND DRUGS**

It is unlikely that alcohol or drugs will be found in a Scout camp. However, if they should be found, dealing directly with the problem is most important. Alcohol and non-prescription drugs, including marijuana, are prohibited and are forbidden at Aloha Council camps. No alcoholic beverages are allowed. Any offenders, youth or adult, will be asked to immediately leave the camp for the duration of the week.

Cigarette smoking is a habit we try to discourage at camp. It is harmful and annoying to others. After many years of careful research, medical authorities conclude smoking is a serious health hazard. The BSA recommends that leaders maintain the attitude that young adults are much better off without tobacco. Leaders are encouraged not to smoke or allow smoking at any Scout activity. All Boy Scout buildings are smoke free areas - **SMOKING IS NOT ALLOWED!**
U. PROHIBITED ITEM - FIREWORKS

The Boy Scouts of America prohibits securing, using, and displaying fireworks at camp. It is unlawful to burn fireworks. Scouts who bring fireworks to camp will be expelled from camp.

V. PROHIBITED ITEM - WEAPONS

Guns of any type, ammunition, bows and arrow, crossbows, sheath knives, butterfly knives, switchblade knives, or any other such items shall not be brought to camp.

W. VISITORS

Parents and visitors are invited and encouraged to visit on Friday evening for the closing campfire. Some troops invite the families for dinner while others have the families bring a potluck dinner. Campfire is at 7:30 p.m. Parents and visitors should be informed that closed-toed footwear MUST be worn at Camp Honokaia at all times. Visitors must also park their vehicles with the front facing the road to facilitate potential evacuation.

Other than Friday night ALL visitors MUST check in with the Camp Director or Program Director prior to going to any campsite and will receive a visitor’s bracelet. Any visitor not wearing a bracelet should be directed to the Camp Director.

X. CHECK-OUT

Cleanup and checkout is scheduled for Saturday morning between 8:00 a.m. and 10:00 a.m. Campsites must be clean and inspected by Camp Staff before checkout. Campsite tables should be propped on its side against a sturdy tree to help minimize the risk of rot. Checkout must be completed by 10:00 a.m. Please remind parents to be prompt!

Troops may checkout Friday (Week 1) evening after the campfire program. In this case the campsite inspection must be completed before the campfire program. Merit Badge cards, medical forms, and recognition items for Scouts and adults will be available after Campfire. Recheck merit badge cards and medical forms before leaving.

Y. TELEPHONE

The telephone in the camp office is for emergency and business use only. The telephone number at Camp Honokaia is: (808) 775-0344
Z. ORDER OF THE ARROW

The purpose of the Order of the Arrow is to recognize those campers, Scouts, Venturers and Scouters, who best exemplify the Scout Oath and Law in their daily lives, to develop and maintain the camping traditions and spirit, to promote both short and long-term camping, and to crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

Na Mokupuni O Lawelawe Lodge 567 is the local branch of the National Order of the Arrow organization. It is chartered as the local lodge of the Aloha Council, Boy Scouts of America. The name “Na Mokupuni O Lawelawe” when translated into English from Hawaiian means “Islands of Service”. The lodge totem is the “Wa’a Kaulua” or the Hawaiian canoe.

Wednesday will be our traditional Order of the Arrow day at camp. We would like all members to wear their uniform and sash during the day to promote the lodge and its members.

AA. JUNIOR CAMP STAFF

Scouts interested in serving on camp staff should contact the Council Office. Deadline for applications is April 30th. Scouts should have completed the 9th Grade and be at least Star rank. Counselors-in-Training (CIT) must be a minimum of 14 years old and First Class rank. Junior Camp Staff should be able to serve on staff for two or three weeks.
Camp is where Scouts come to earn their merit badges.

The following programs will be offered in the year 2018 summer camp sessions:

**A. HAWAIIANA:**

Hawaiiana is a special award earned only at an Aloha Council Camp. The course is for 2nd year campers and older. Adult Scouters are also eligible to enroll. **Hawaiiana will be held from 9:00 am – 12:00 pm Daily.**

**Hawaiiana Award Prerequisites**

1. Write a pre-European history of the Hawaiians, not less than 750 words, including the following:
   a) Migration and settlement.
   b) Dwellings. Various types, functional use, basic construction, materials used, etc.
   c) Social structure. Classes, family system.
   e) Clothing. Describe weaving apparel for men and women, materials used to make cloth, how they were made and by whom, identify implements, designs, ornamentations, dyes, etc.
   f) Transportation. Various modes, materials used, construction.
   g) Warfare. Battle formations, weapons used, military hierarchy, training, military etiquette.

13. Visit at least two historical sites on your respective island and learn about them from descriptive legends. Make a report on what you observed and learned. For the Island of Hawaii, one of the two historical sites must include the City of Refuge in South Kona.

**COST:** (Subject to change)

- $10.00 for book - required
- $3.00 for patch - optional - can purchase after completing course
- $15.00 for medal - optional - can purchase after completing course

A complete list of requirements is available by contacting the local Council office.

**B. MERIT BADGES:** (subject to change)

- Archeology
- Archery
- Basketry
- Camping
- Citizenship in the World (2nd Week)
- Communications
- Emergency Preparedness
- Environmental Science
- Family Life
- Fingerprinting
- Fire Safety
- First Aid
- Forestry
- Indian Lore
- Leatherwork
- Nature
- Orienteering
- Personal Fitness
- Personal Management (1st Week)
- Photography
- Pioneering
- Rifle Shooting
- Safety
- Scholarship (Supernova)
- Search and Rescue
- Shotgun Shooting
- Welding (1st Week)
- Wilderness Survival
- Woodcarving

Program Information 4-1
Merit Badge pamphlets are available for $6.00 (Price subject to change)

The Camp Trading Post will be stocked with many items ordered from National Supply.

**Merit badge notes:**

1. All eagle required merit badges shall be taught by an adult counselor.
2. **Prior work required** - Partial credit is given unless Prior work required is completed. Bring proof of completion and/or Scoutmaster note verifying completion. There are things that cannot be completed in camp.
3. Things to make (Trading Post items) Items may be brought from home to help defray cost.
4. Partial must be completed with registered merit badge counselors in accordance with BSA guidelines.
5. In order to help the leaders and Scouts, an approximate cost for each merit badge is shown in the course description.
6. Merit badge sign-up sheet (Appendix B) should be turned in to Council along with the final fee payment by May 31.
7. Additional merit badges may be offered during a single session based on the availability of counselors (see Item E). If you will be in camp for the entire session, are a currently registered merit badge counselor, and are willing to teach a merit badge please inform the Council office.
8. **Prerequisite for ALL Merit Badges Read Pamphlets PRIOR to Camp**

**Merit Badge Cards**

**Merit Badge Card.** The blue merit badge card will be used for summer camp. Cards are available at the Service Center, camp, and scoutmaster’s orientation meeting. The Scout or leader shall fill out the card completely before it is handed in at class. All of “Application for merit badge”; name, unit, date, and merit badge on counselor’s record; name and merit badge on applicants record; and merit badge on unit leaders record. **Scoutmaster’s signature or camp leader’s signature is required.** Scouts must bring the card to the first day of class on Monday.

**Partial Completion.** Scouts who do not fulfill all of the requirements in camp will receive partial completion. The card will be stamped partial and dated. The Scout must go to a registered and approved merit badge counselor to complete the merit badge. Merit badge counselors outside of camp may or may not accept completed requirements at their discretion.

**C. Eagle Challenge (First Year Camper Program):**
Program designed to take scouts from Tenderfoot to First Class. Offers fun and exploration as you visit the various program area and complete requirements for rank advancement. Merit Badges available for first year campers are: Basketry, Leatherwork, Indian Lore, and Woodcarving.
Activities available for first year campers are: Staff Hunt, Adventure trail, and Movie Night.
D. New Merit Badges and Program for 2018

There are 9 NEW Merit Badges offered for 2018:

- Archeology
- Citizenship in the World (2nd week only)
- Emergency preparedness
- Environmental Science
- Fire Safety
- Personal Management (1st Week only)
- Scholarship (Supernova Program)
- Search and Rescue
- Welding (1st Week only)

A new program feature we will have for older scouts 14 years and older is the Pistol Marksmanship program. Daily from 4-5pm More information to come!!!
<table>
<thead>
<tr>
<th>MERIT BADGE</th>
<th>PREREQUISITES</th>
<th>APPROXIMATE COST</th>
<th>COMMENTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>Archeology</td>
<td>#4A, #4B, #10A (Native Hawaiians)</td>
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<td></td>
</tr>
<tr>
<td>Archery</td>
<td>None</td>
<td>$10 for course materials</td>
<td>Recommended for 3rd year plus campers</td>
</tr>
<tr>
<td>Basketry</td>
<td>None</td>
<td>approx. $25</td>
<td>Craft kits available at the Trading Post on a first come, first served basis</td>
</tr>
<tr>
<td>Camping</td>
<td>#1, #7B, #8C-D, #9A-B</td>
<td></td>
<td>Recommended for 3rd year plus campers, bring Scoutmaster note verifying completion of #9A-B</td>
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<tr>
<td>Citizenship in the World</td>
<td></td>
<td></td>
<td>recommended for 2nd year plus campers.</td>
</tr>
<tr>
<td>Communications</td>
<td>#5, #7A, B, or C</td>
<td></td>
<td>Recommended for 2nd year plus campers</td>
</tr>
<tr>
<td>Emergency Preparedness</td>
<td>#1, #7, #8A-C</td>
<td></td>
<td>Recommended for 3rd year plus campers, personal emergency pack must be brought to camp, bring Scoutmaster note verifying completion of family kit (#8C)</td>
</tr>
<tr>
<td>Environmental Science</td>
<td>#3A-F (one activity from each)</td>
<td></td>
<td>Recommended for 3rd year plus campers, 2 hours of observation time per day outside of class</td>
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<tr>
<td>Family Life (2nd week)</td>
<td>#3, #4, #5, #6</td>
<td></td>
<td>Recommended for 2nd year plus campers</td>
</tr>
<tr>
<td>Fingerprinting</td>
<td></td>
<td></td>
<td>Recommended for 2nd year plus campers</td>
</tr>
<tr>
<td>Fire Safety</td>
<td>#6A, #11, #12</td>
<td></td>
<td>Recommended for 2nd year plus campers</td>
</tr>
<tr>
<td>First Aid</td>
<td>#1, #2D</td>
<td></td>
<td>Recommended for 3rd year plus campers, must bring first aid kit to camp, oral and written test on CPR will be given</td>
</tr>
<tr>
<td>Forestry</td>
<td>None</td>
<td></td>
<td>Recommended for 3rd year plus campers</td>
</tr>
<tr>
<td>Indian Lore</td>
<td>None</td>
<td>TBD</td>
<td>Recommended for 3rd year plus campers</td>
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<tr>
<td>Leatherwork</td>
<td>#1</td>
<td>approx. $15</td>
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<tr>
<td>Nature</td>
<td>(Nature) #4</td>
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<td>Recommended for 3rd year plus campers</td>
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<tr>
<td>Orienteering</td>
<td>#7A, #9, #10</td>
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<td>Recommended for 2nd year plus campers, bring Scoutmaster note verifying completion of prereq.</td>
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<tr>
<td>Personal Fitness</td>
<td>#1A-B, #7, #8</td>
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<td>Recommended for 2nd year plus campers, (Accommodations will be made for requirements 7 and 8 to be completed after camp)</td>
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<tr>
<td>Personal Management</td>
<td>#2</td>
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<td>Recommended for 2nd year plus campers</td>
</tr>
<tr>
<td>Photography (1st Week)</td>
<td>None</td>
<td></td>
<td>Recommended for 2nd year plus campers, Personal camera recommended, (no cell phones)</td>
</tr>
<tr>
<td>Pioneering</td>
<td>#1, #2A</td>
<td></td>
<td>Recommended for 2nd year plus campers, know your knots, practice your splices</td>
</tr>
<tr>
<td>Rifle Shooting</td>
<td>#1A-F, #2A-F (Rifle Shooting Option)</td>
<td>$18 for course materials</td>
<td>3rd year plus campers only</td>
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<tr>
<td>Safety</td>
<td>#1, #2A-B, #6</td>
<td></td>
<td>3rd year plus campers only</td>
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<tr>
<td>Scholarship Supernova Program (1st week)</td>
<td>See Super Nova program description</td>
<td></td>
<td>Recommended for Star scouts plus</td>
</tr>
<tr>
<td>Search and Rescue</td>
<td></td>
<td></td>
<td>2nd year plus campers only</td>
</tr>
<tr>
<td>Shotgun Shooting</td>
<td>#1A-I, #2A-K (Modern Shot Shell Option)</td>
<td>$30 for course materials</td>
<td>3rd year plus campers only, max. 8 scouts per class</td>
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<tr>
<td>Welding (1st week)</td>
<td></td>
<td></td>
<td>Recommended for 3rd year plus campers</td>
</tr>
<tr>
<td>Wilderness Survival</td>
<td>#1, #5</td>
<td></td>
<td>Recommended for 3rd year plus campers, bring #5 to class, overnight campout on Thursday</td>
</tr>
<tr>
<td>Woodcarving</td>
<td>#1, #2A</td>
<td>approx. $15</td>
<td>No serrated blade knives</td>
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## F. 2018 CLASS SCHEDULE 1st Week

<table>
<thead>
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<th>Merit Badge</th>
<th>Morning</th>
<th>Noon</th>
<th>Afternoon</th>
<th>Night</th>
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<tr>
<td>Archeology</td>
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<tr>
<td>Archery</td>
<td></td>
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<tr>
<td>Basketry</td>
<td>X</td>
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<tr>
<td>Camping</td>
<td></td>
<td>X</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Communication</td>
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</tr>
<tr>
<td>Emergency Preparedness</td>
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<tr>
<td>Environmental Science</td>
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<tr>
<td>Family Life</td>
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<tr>
<td>Fingerprinting</td>
<td>X</td>
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<tr>
<td>Fire Safety</td>
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<tr>
<td>First Aid</td>
<td>X</td>
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<tr>
<td>Forestry</td>
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<tr>
<td>Indian Lore</td>
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<td>Leatherwork</td>
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<tr>
<td>Pioneering</td>
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<tr>
<td>Rifle Shooting</td>
<td>Pistol Program</td>
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<tr>
<td>Safety</td>
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<tr>
<td>Scholarship (Supernova)</td>
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<tr>
<td>Search and Rescue</td>
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<tr>
<td>Shotgun Shooting</td>
<td>2 Hours</td>
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<tr>
<td>Welding</td>
<td>2 Hours</td>
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<tr>
<td>Wilderness Survival</td>
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<tr>
<td>Woodcarving</td>
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<tr>
<td>Trail to 1st Class/Scouting Heritage</td>
<td></td>
<td></td>
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</table>

Program Information 4-5
## G. 2018 CLASS SCHEDULE 2nd Week

<table>
<thead>
<tr>
<th>Merit Badge</th>
<th>Morning</th>
<th>Noon</th>
<th>Afternoon</th>
<th>Night</th>
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<tr>
<td></td>
<td>9-10</td>
<td>10-11</td>
<td>11-12</td>
<td>2-3</td>
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<td>Archeology</td>
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<tr>
<td>Basketry</td>
<td>X</td>
<td></td>
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<td></td>
</tr>
<tr>
<td>Camping</td>
<td></td>
<td>X</td>
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<tr>
<td>Citizenship in the World</td>
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<tr>
<td>Communication</td>
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<td>Environmental Science</td>
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<td>Family Life</td>
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<tr>
<td>Fingerprinting</td>
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<tr>
<td>Fire Safety</td>
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<tr>
<td>First Aid</td>
<td>X</td>
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<tr>
<td>Forestry</td>
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<tr>
<td>Indian Lore</td>
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<td>Leatherwork</td>
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<tr>
<td>Nature</td>
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<td>Orienteering</td>
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<tr>
<td>Personal Fitness</td>
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<tr>
<td>Photography</td>
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<tr>
<td>Pioneering</td>
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</tr>
<tr>
<td>Rifle Shooting</td>
<td>2 Hours</td>
<td>2 Hours</td>
<td>2 Hours</td>
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<tr>
<td>Safety</td>
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<tr>
<td>Scholarship (Supernova)</td>
<td>2 Hours</td>
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<td>Search and Rescue</td>
<td>X</td>
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<tr>
<td>Shotgun Shooting</td>
<td>2 Hours</td>
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<td>Wilderness Survival</td>
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<tr>
<td>Trail to 1st Class/Scouting Heritage</td>
<td>3 Hours</td>
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H. SINGLE SESSION MERIT BADGE OFFERINGS

Week 1:
Welding
Scholarship (Supernova)
Photography

Week 2:
Citizenship in the World

I. SUPER NOVA PROGRAM

Please See Supernova Handout
## CAMP HONOKAIA WEEK 1 SCHEDULE

<table>
<thead>
<tr>
<th>ACTIVITY</th>
<th>DATE</th>
<th>SUNDAY</th>
<th>MONDAY</th>
<th>TUESDAY</th>
<th>WEDNESDAY</th>
<th>THURSDAY</th>
<th>FRIDAY</th>
<th>SATURDAY</th>
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<tr>
<td>Reveille</td>
<td>6:30</td>
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<tr>
<td>Breakfast</td>
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<tr>
<td>Assemble</td>
<td>8:30</td>
<td></td>
<td>9:00 Camp</td>
<td>9:00 Camp</td>
<td>9:00 Camp</td>
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<tr>
<td>Lunch</td>
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</tr>
<tr>
<td>Troop Check-In / Medical Review</td>
<td>1:00</td>
<td></td>
<td>1:00 SPL Meeting</td>
<td>1:00 STAFF HUNT</td>
<td>1:00 SPL Meeting</td>
<td>1:00 Tug of war</td>
<td>1:00 SPL Meeting</td>
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<tr>
<td>2:00</td>
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<td>3:00</td>
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</tr>
<tr>
<td>Free Shoot Archery / Rifle</td>
<td>4:00</td>
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<td>7:00 MB CLASSES</td>
<td>7:00 MB CLASSES</td>
<td>7:00 VESPER SRVCE</td>
<td>7:00 MB CLASSES</td>
<td>7:00 MB CLASSES</td>
<td>7:00 Closing Campfire</td>
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<td>8:00</td>
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<td>Taps</td>
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</tbody>
</table>

**MERIT BADGE SKILLS AND DEVELOPMENT & TENDERFOOT TO FIRST CLASS SKILLS**

- Camp Inspection / Check-Out By 10:00 am
<table>
<thead>
<tr>
<th>ACTIVITY</th>
<th>DATE</th>
<th>SUNDAY</th>
<th>MONDAY</th>
<th>TUESDAY</th>
<th>WEDNESDAY</th>
<th>THURSDAY</th>
<th>FRIDAY</th>
<th>SATURDAY</th>
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</thead>
<tbody>
<tr>
<td>Reveille</td>
<td>6:30</td>
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<tr>
<td>Breakfast</td>
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<tr>
<td>Assemble</td>
<td>8:30</td>
<td></td>
<td>Camp Set-Up</td>
<td></td>
<td>Assemble 8:30-8:45</td>
<td>Assemble 8:30-8:45</td>
<td>Assemble 8:30-8:45</td>
<td>Assemble 8:30-8:45</td>
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<td>SM MTG 8:45-9:00</td>
<td>SM MTG 8:45-9:00</td>
<td>SM MTG 8:45-9:00</td>
<td>SM MTG 8:45-9:00</td>
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<td>Camp Inspection / Check-Out By 10:00 am</td>
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<tr>
<td>Lunch</td>
<td>12:00</td>
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<tr>
<td>1:00 Early Troop Check-In / Medical Review</td>
<td></td>
<td></td>
<td>SM Roundtable 1:45 – Flag</td>
<td>Staff Hunt</td>
<td>SPL Meeting</td>
<td>Tug of war</td>
<td>SPL Meeting</td>
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</tr>
<tr>
<td>2:00</td>
<td></td>
<td></td>
<td>Camp Set-Up</td>
<td></td>
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<tr>
<td>Free Shoot Archery / Rifle</td>
<td>4:00</td>
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<td></td>
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<td>MB MAKE-UP CLASSES</td>
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<tr>
<td>Evening Colors</td>
<td>5:45</td>
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</tr>
<tr>
<td>Dinner</td>
<td>6:00</td>
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<td></td>
<td></td>
<td></td>
<td>Family Potluck Night</td>
<td></td>
</tr>
<tr>
<td>7:00 Evening Merit Badge</td>
<td></td>
<td></td>
<td></td>
<td>Evening Merit Badge</td>
<td>Vesper Service</td>
<td>Evening Merit Badge</td>
<td>Closing Campfire</td>
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<tr>
<td>8:00</td>
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<td></td>
<td></td>
<td>Movie Night</td>
<td>Evening Merit Badge</td>
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<td>10:00</td>
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</tbody>
</table>

Exhibit A
### ACTIVITY ORGANIZER - CLASS SIGN-UP SHEET

<table>
<thead>
<tr>
<th>Name</th>
<th>Merit Badges*</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>A c h e o l o g y</td>
</tr>
<tr>
<td></td>
<td>A r c h e o l o g y</td>
</tr>
</tbody>
</table>

*Please list times for each merit badge*

1. 
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16. 

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Due at Council Center by May 31

Exhibit B
# CAMPSITE INSPECTION SHEET

<table>
<thead>
<tr>
<th>Possible Points</th>
<th>Monday Patrols</th>
<th>Tuesday Patrols</th>
<th>Wednesday Patrols</th>
<th>Thursday Patrols</th>
<th>Friday Patrols</th>
</tr>
</thead>
<tbody>
<tr>
<td>Evidence of Patrol Method, separation of patrols, etc.</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
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</tr>
<tr>
<td>Neatness of tents and personal gear, guy lines flagged</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Evidence of bedding aired each day, weather permitting</td>
<td>10</td>
<td></td>
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<tr>
<td>Cleanliness of campsite: refuse disposed, grease pit cleaned, fires out or fire watch on duty, fire buckets - two per tent, litter picked up</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
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<tr>
<td>Cooking: menu, duty roster, fireguard chart posted</td>
<td>10</td>
<td></td>
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<tr>
<td>Evidence of dishes and utensils properly washed, sterilized, and stored</td>
<td>10</td>
<td></td>
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</tr>
<tr>
<td>Food storage box in clean and orderly condition</td>
<td>10</td>
<td></td>
<td></td>
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<tr>
<td>Flag pole erected and flag displayed</td>
<td>10</td>
<td></td>
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<tr>
<td>Entry way made attractive using Scoutcraft skills</td>
<td>10</td>
<td></td>
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<tr>
<td>Scout Spirit encouraged Scout Oath and Laws followed, quietness after taps, examples set</td>
<td>10</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>TOTAL POINTS</strong></td>
<td>100</td>
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</tbody>
</table>

Keep Posted On Your Bulletin Board
## ROTATION OF PATROL JOBS ROSTER

<table>
<thead>
<tr>
<th>1st Day</th>
<th>2nd Day</th>
<th>3rd Day</th>
<th>4th Day</th>
<th>5th Day</th>
<th>6th Day</th>
<th>7th Day</th>
</tr>
</thead>
<tbody>
<tr>
<td>Head Cook &amp; Quartermaster: Prepares and cooks food and serves food appropriately to patrol eating as a group.</td>
<td></td>
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<tr>
<td>Assistant Cook: Assists in preparing and serving food to patrol.</td>
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<tr>
<td>Fireman: Prepares fires for cooking, dishwashing and disposing garbage; responsible to have fires burning for heating dishwashing water before patrol sits down to eat.</td>
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<tr>
<td>Waterman: Provides water needed for cooking and sanitary purposes at the patrol site.</td>
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<tr>
<td>Kitchen Cleaner-Upper: Cleans and washes all patrol cooking and eating gear after meals.</td>
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<tr>
<td>Assistant Kitchen Cleaner-Upper: Assists in cleaning and washing patrol cooking and eating gear and keeping kitchen area “policed”.</td>
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<tr>
<td>Camp Cleaner-Upper: Keeps tents clean, ropes tight, and camp area “policed” and in neat appearance.</td>
<td></td>
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<tr>
<td>Assistant Camp Cleaner-Upper: Assists camp cleaner-upper,</td>
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</tbody>
</table>
# TROOP / TEAM / CREW ROSTER

(Make two copies - turn in one copy to the camp office)

Camp: ___________________________________ Troop / Team / Crew #: ________ District: ________

Campsite: __________________________________ Week of: __________________________

**Note:** Keep Scouts in natural patrols where possible. Patrols / squads / crews of six to eight boys are ideal. Combine Scouts into provisional camp patrols / squads / crews.

<table>
<thead>
<tr>
<th>Adult Leaders</th>
<th>Address</th>
<th>Phone</th>
<th>Date in Camp</th>
</tr>
</thead>
<tbody>
<tr>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Name of Scout</th>
<th>Address</th>
<th>Phone</th>
<th>Rank</th>
<th>Age</th>
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<tbody>
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**PATROL / SQUAD / CREW:**

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5.  
6.  
7.  
8.  

**PATROL / SQUAD / CREW:**

1.  
2.  
3.  
4.  
5.  
6.  
7.  
8.  

Due to Hilo Office by May 31

Exhibit E
2019 CAMP HONOKAIA RESERVATION FORM
(Complete all nine items prior to turning in form)

1. Camp Session: ( ) 1st week - June 23, 2019 to June 29, 2019
   ( ) 2nd week - June 30, 2019 to July 6, 2019

2. Preferred Campsite: ( 1 )________ ( 2 )________ ( 3 )________

3. The total number of Adult reservations: ______________
4. The total number of Youth reservations: ______________
5. Total number of reservations (Line 1 + 2): ______________

6. Unit registered with:
   _______Aloha Council registered unit # ______________
   _______Out-of-Council registered unit # ______________
   Council Name: ____________________________________ Number: ______________
   Address: _________________________________________
   Headquarters City______________________ State: _________ Zip: __________

7. Travel plans:
   Current travel plans for camp indicate that our troop will:
   arrive on:______________, 2019 at_____________ (a.m.) (p.m.) and,
   depart on:______________, 2019 at_____________ (a.m.) (p.m.)

8. Please correspond with:
   Name:__________________________________________
   Mailing Address:________________________________
   City, State, Zip:_______________________________
   Telephone: Home:______________________________Work:_____________________

9. Enclosed is our 2019 CAMPSITE RESERVATION FEE ($50.00 Non Refundable)

---

FOR OFFICE USE:
Use Letter Code “D” Form Amounts
Credit Account # 1-6701-466-21 Honokaia
( ) Received Prior to Dec. 31, 2018
Receipt #:____________ Date:____________ Campsite confirmed:____________ Session:_____
Comments:
Boy Scout Supernova (Dr. Bernard Harris Award) Camp Plan Summary

1. Complete Prerequisites for 3 of the 5 topics listed below:

   **Shoot**
   1. Watch, read or combine about three hours total of science-related shows or documentaries that involve projectiles, aviation, weather, astronomy, or space technology.
      1) Make a list of at least five questions or ideas from what you watched and/or read.
   2. Complete **ONE** merit badge from the list. (Choose one that you have not already used toward another Nova awards).

   **Start Your Engines**
   1. Watch, read or combine about three hours total of science-related shows or documentaries that involve transportation or transportation technology.
      1) Make a list of at least five questions or ideas from what you watched and/or read.
   2. Complete **ONE** merit badge from the list. (Choose one that you have not already used toward another Nova awards).

   **Whoosh!**
   1. Watch, read or combine about three hours total of science-related shows or documentaries that involve motion or motion-inspired technology.
      1) Make a list of at least five questions or ideas from what you watched and/or read.
   2. Complete **ONE** merit badge from the list. (Choose one that you have not already used toward another Nova awards).

   **3A Make a list or drawing of six simple machines**

   **Designed to Crunch**
   1. Watch, read, combine, or research several websites for about three hours total of science-related shows or documentaries that involve scientific models and modeling, physics, sports equipment design, bridge building, or cryptography.
      1) Make a list of at least five questions or ideas from what you watched and/or read.
   2. Complete **ONE** merit badge from the list. (Choose one that you have not already used toward another Nova awards).
   3. Choose **TWO** (check worksheet for details) from A or B or C or D or E and complete ALL the requirements for the two you choose. (Write down your data and calculations to support your explanation to your counselor. You may use a spreadsheet. Do not use someone else’s data or calculations.)

   **Let It Grow**
   1. Watch, read or combine about three hours total of shows or documentaries related to agriculture or farming.
      1) Make a list of at least five questions or ideas from what you watched and/or read.
   2. Complete **ONE** merit badge from the list. (Choose one that you have not already used toward another Nova awards).
   3. Choose A or B (check worksheet for details) and complete ALL requirements

2. **Earn the Scholarship merit badge**
3. **Earn four of the Supernova approved merit badges from the list (not used for Nova)**
5. **Participate in a local, state, or national science fair or mathematics competition OR in any equally challenging STEM-oriented competition or workshop approved by your mentor. An example of this would be an X-Prize type competition.**
7. **Working with your mentor, organize and present a Nova award or other STEM-related program to a**
Cub Scout den or pack meeting. Be sure to receive approval from the appropriate unit leader and agree on a time and place for the presentation. If a Cub Scout den or pack is not available, your presentation may be given to another youth group, such as your troop or at your place of worship.

8. Review the scientific method (you may know this as the scientific process) and note how scientists establish hypotheses, theories, and laws. Compare how the establishment of "facts" or "rules" using the scientific method differs from the establishment of "facts" or "rules" in other environments, such as legal, cultural, religious, military, mathematical, or social environments. Then do the following:
   A) Choose a modern scientific subject with at least two competing theories on the subject and learn as much as possible about each theory,
   B) Analyze the competing theories, decide which one is most convincing to you, and explain why to your mentor.
   C) Make a presentation to your mentor that describes the controversy, the competing theories, and your conclusions about how the scientific method can or cannot contribute to the resolution of the controversy.

Merit Badge List

Shoot (Choose ONE from the list and not used in other Nova or SuperNova requirements)
- Archery
- Astronomy
- Athletics
- Aviation
- Game Design
- Rifle Shooting
- Robotics
- Shotgun Shooting
- Space Exploration
- Sustainability
- Weather

Start Your Engines (Choose ONE from the list and not used in other Nova or SuperNova requirements)
- Automotive Maintenance
- Aviation
- Canoeing
- Cycling
- Drafting
- Drafting
- Electricity
- Energy
- Farm Mechanics
- Kayaking
- Motor Boating
- Nuclear Science
- Programming
- Railroading
- Small-Boat Sailing
- Space Exploration
- Truck Transportation

Whoosh! (Choose ONE from the list and not used in other Nova or SuperNova requirements)
- Archery
- Aviation
- Composite Materials
- Drafting
- Electronics
- Engineering
- Inventing
- Mining in Society
- Model Design and Building
- Railroading
- Rifle Shooting
- Robotics
- Shotgun Shooting

Designed to Crunch (Choose ONE from the list and not used in other Nova or SuperNova requirements)
- American Business
- Chess
- Computers
- Digital Technology
- Drafting
- Entrepreneurship
- Orienteering
- Personal Management
- Radio
- Signs, Signals, and Codes
- Surveying
- Weather

Let It Grow (Choose ONE from the list and not used in other Nova or SuperNova requirements)
- Animal Science
- Cooking
- Farm Mechanics
- Fish & Wildlife Management
- Fishing
- Forestry
- Gardening
- Insect Study
- Mammal Study
- Nature
- Plant Science
- Soil & Water Conservation
**SuperNova (Choose ONE from the list and not used in other Nova or SuperNova requirements)**

- Archaeology
- Architecture
- Astronomy
- Automotive Maintenance
- Aviation
- Bird Study
- Chemistry
- Composite Materials
- Dentistry
- Digital Technology
- Drafting
- Electricity
- Electronics
- Energy
- Engineering
- Environmental Science
- Farm Mechanics
- Forestry
- Game Design
- Gardening
- Geocaching
- Geology
- Insect Study
- Inventing
- Mammal Study
- Medicine
- Mining in Society
- Nature
- Nuclear Science
- Oceanography
- Plant Science
- Programming
- Pulp and Paper
- Radio
- Reptile & Amphibian Study
- Robotics
- Scuba Diving
- Signs, Signals, & Codes
- Soil & Water Conservation
- Space Exploration
- Surveying
- Sustainability
- Veterinary Medicine
- Weather
- Welding
THE SPIRIT OF HONOKAIA

The spirit of Honokaia is calling me today
Come back along the Scouting trail
Their voices seem to say
I dream of fun at campfires...
And pathways that I knew
And answer Honokaia nei
I'm coming back to you

THE MEN OF HONOKAIA

We're the men from Honokaia
Our staff's a good one
We fight the mosquitoes
They're seven feet tall
The mosquitoes may eat us
But they'll never beat us
Cause we're from Honokaia
The best of them all
Singing... Ung gawa Ung gawa Ung gawa
Ung gawa Ung gawa Ung gawa Ung gawa wa