

# Camp Maluhia



## 2021 Program Guide

**July 11-15 (Sun-Thu)**

Aloha Council, BSA  
200 Liholiho Street  
Wailuku, Maui, HI, 96793  
(808)244-3724

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## Important Information

1) This program guide is a work in progress. As the document is updated, it will be uploaded to the Boy Scout Summer Camp section of the Aloha Council website.

2) **Merit Badge costs are being worked on** and will be available soon. The fees for shooting sports are set. There will be some merit badges, Handicraft ones in particular, that will require purchase of a kit from the Trading Post. This information will be listed in the Table of prerequisites and capacities once completed.

3) Reservation system for Merit Badges will open online soon! Once we have set that up we will email the link to the contact person listed on your Troops Reservation form.

We understand that a week with your Scouts is a valuable amount of time in which executing rank-based and advancement-based instruction is important. That being said the theory and vision of the Maluhia Staff and the Maluhia Spirit is to provide opportunities for program and fun, letting advancement be an added bonus if and when it occurs. We will do our best to support your Scouts advancement, but please help us by supporting your Scouts by sending them with leadership to Woodsman for their own development and unit support.



<b>AQUATICS</b>					
CLASS NAME	8:30AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Lifesaving			X	X	
Swimming	X	X			
<b>HANDICRAFTS</b>					
CLASS NAME	8:30AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Art	X		X		
Wood Carving	X		X		
Leatherwork		X		X	
Basketry		X		X	
<b>NATURE</b>					
CLASS NAME	8:30AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Environmental Science	X		X		
Forestry	X		X		
Oceanography		X		X	
Soil and Water Conserv.		X		X	
<b>Pioneering</b>					
CLASS NAME	8:30AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Camping	X		X		
Emergency Prep	X		X		
First Aid	X		X		
Wilderness Survival		X		X	
Pioneering		X		X	
<b>Range</b>					
CLASS NAME	8:30AM	9:30 AM	10:30 AM	1:30 PM	Open Program
Archery		X		X	
Rifle	X		X		
Shotgun		X		X	
<b>Other Programs</b>					
Hawaiiana		X			



## Merit Badge Prerequisites and Capacities

Merit Badge	Area	Prerequisites	Capacity	Estimated Cost
Archery	Shooting Sports	NA	8	
Art	Handicraft	Requirement 6	10	
Basketry	Handicraft	NA	10	\$25
Camping*	Scoutcraft	Requirements 4b, 5e, 7, 8cd and 9	10	
Emergency Prep*	Scoutcraft	Requirements 1, 2c, 6c and 8b	10	
Environmental Science*	Nature	NA	10	
First Aid*	Scoutcraft	Requirement 1	10	
Forestry	Nature	Requirement 5	10	
Hawaiiana	Hawaiiana	Outlined in Program Notes	10	
Leatherwork	Handicraft	NA	10	
Lifesaving	Aquatics	Swimming merit badge	10	
Oceanography	Nature	Requirement 7	10	
Pioneering	Scoutcraft	NA	10	
Rifle	Shooting Sports	Must be 12 years old	8	\$20
Shotgun	Shooting Sports	Must be 13 years old	8	\$30
Soil and Water Consv.	Nature	NA	10	
Swimming*	Aquatics	Pass the BSA Swim test	10	
Wilderness Survival	Scoutcraft	Bring requirement 5 with you to camp	10	
Wood Carving	Handicraft	Requirement 2a	10	

\*Eagle Required Merit Badge



## Daily Schedule

<b>6:00AM</b>	Mile Swim at pool (Monday thru Thursday, must attend each day)
<b>6:30AM</b>	Reveille
<b>7:00AM</b>	Flags at Troop campsite – Staff Announcements
<b>7:15AM – 8:15AM</b>	Breakfast at Troop campsite
<b>8:30AM to 9:20AM</b>	Merit Badge Session 1
<b>9:30AM to 10:20AM</b>	Merit Badge Session 2
<b>10:00AM</b>	Adult Leaders meeting at Commissioners Area
<b>10:30AM to 11:20AM</b>	Merit Badge Session 3
<b>11:30AM - 1:15PM</b>	Lunch & Rest Time at Troop campsite
<b>1:30PM to 2:20PM</b>	Merit Badge Session 4
<b>2:30PM to 4:30PM</b>	Open Sessions/Troop Activities
<b>4:30PM</b>	SPL meeting
<b>5:30PM-5:45PM</b>	Flags at Troop campsite – Staff Announcements
<b>5:45PM-6:45PM</b>	Dinner at Troop Campsite
<b>7:00 PM to 9:00 PM</b>	Troop Time and/or Optional Programs
<b>10:00 PM</b>	Lights Out



<b>Sunday</b>	
1:00 PM	Check in Begins – Troop Guides accompany troops to campsite and make note of any issues that are found by the troops.
4:00 PM	Leader and SPL meeting in the Dining Hall
7:00 PM	Merit Badge Changes and Open Program sign up in the Dining Hall
8:00 PM	Opening Campfire – Group A
8:30 PM	Opening Campfire – Group B
<b>Monday</b>	
7:00PM- 9:00 PM	Troop Swims: 7:00 PM to 7:55 PM and 8:05 PM – 9:00 PM Practice Safe Swim Defense, no staff involved except opening and closing pool.
<b>Tuesday</b>	
7:00PM- 9:00 PM	Troop Swims: 7:00 PM to 7:55 PM and 8:05 PM – 9:00 PM Practice Safe Swim Defense, no staff involved except opening and closing pool.
<b>Wednesday</b>	
7:00PM- 8:00 PM	Order of the Arrow Cracker barrel and Fellowship
8:00PM- 9:30 PM	Campwide Game TBA
<b>Thursday</b>	
7:00 AM	Blue cards are available in the office
8:00 AM	Troop Guides and Camp Masters will report to campsites to help troops prepare for departure.
10:00 AM	All Troops should have departed camp.



## Program Area Notes

### Aquatics

- 1) Swim checks are done on Sunday during check in and will be first come first served.
- 2) For troop swims on Monday and Tuesday evening, sign-ups will occur in camp on the Sunday of arrival. SPL's sign up for this with the program director.
- 3) The Mile Swim Award, Swimming and Lifesaving Merit Badge requires a Scout to pass the BSA swim test.
- 4) The Mile Swim Award is a 4-day program which must be attended at 6:00am Monday-Thursday. Class limit: 10

### Hawaiiana Patch

For the Hawaiiana Patch, each participant will need to bring an essay with them to camp. This allows them to already have a good understanding of Hawaii history and culture to allow for good talking points and also more time for the participation of the activities of the badge. The essay should contain basic information about Hawaii, such as geographic information, early history including migration theories, early form of government (Chiefs, kingdom, kapu system, overthrown, and annexation, territory, state), substance lifestyle, plants, animals, religious beliefs, and customs. The essay should start with a brief overview of all the topics, and then present more details on an area of interest to the participant.

### Shooting sports

- Rifle Shooting Merit Badge will be limited to 8 per class. Must be 12 years old or older. No first-year campers, please. There is a \$20.00 fee per participant for this merit badge.
- Shotgun Shooting Merit Badge will be limited to 8 per class. Must be 13 years old or older. No first-year campers, please. There is a \$30.00 fee per participant for this merit badge. Please have anyone who signs up for this merit badge, look at requirements 1(a-i) and 2(a-j).

### Woodsman Program

Camps across the entire country are not allowed by BSA policy to sign off on rank advancement which means teaching skills to Scouts for skill-based advancement, specifically from the rank of Scout through First Class is where our involvement stops. We are not allowed to sign off books and we are not qualified to state when or if a Scout has completed a requirement for advancement. For this reason, we are no longer offering classes based on specific requirements on the trail to First Class. We will be offering an open area with one staff member who will be present for Units to send Scouts for questions and basic instruction on requirements they need for advancement. This area will require a Scoutmaster or older Scout accompany him so that instruction can be aided by the unit and followed up with appropriate skill progression in unit time and other campouts. We will have the equipment and the certification cards for Totin Chip and Firem'n Chit, so units can teach new Scouts those valuable skills.

